Makuta has been defeated, and light restored to the island of Mata Nui. Everywhere, Matoran are celebrating and preparing for their journey to a new land. But there are still secrets to be revealed and questions to be answered....

As the Toa Nuva wonder about what lies ahead, the Turaga wrestle with a great decision: should they share all that they know about the new island? The truth would help prepare the Toa for the dangers that lie ahead. But it might also shatter their trust in the Turaga forever.

Everything the Toa thought they knew is about to change. Gather now, and listen to the tale of Vakama...
WITH THE THREAT OF MAKUTA ENDED, PEACE HAS COME AT LAST TO MATA NUI. IT IS A TIME FOR REMEMBERING... AND A TIME FOR GOODBYES.

THIS IS WHERE I FIRST WALKED THE SANDS OF MATA NUI. SO MUCH HAS HAPPENED SINCE THEN...

AND NOW A NEW ADVENTURE IS ABOUT TO BEGIN.

YES, A RETURN TO THE CITY YOU CALL MÉTRU NUI. TURAGA, ARE THE MATORAN PREPARED TO LEAVE THIS ISLAND AND MAKE THE JOURNEY?

THEY ARE BUILDING BOATS EVEN NOW TO CARRY US ALL ACROSS THE SILVER SEA, TAHU.*

*CONFUSED? WATCH BIONICLE: MASK OF LIGHT TO FIND OUT JUST HOW MAKUTA WAS DEFEATED AND HOW THE CITY OF METRU NUI WAS DISCOVERED!
I could not see very much of the city from the shore. Is it very beautiful, Turaga?

Once, long ago, it was the most beautiful place in all of Mata Nui's creation. But before we travel there, you must remember—appearances can be deceiving.

I still can't believe that Ta-Koro is... gone.

But our friends are safe, Jaller. That is what matters. Now our destiny leads us to a new island, a new city.

New, and yet very old. Toa of Light, we return to Metru Nuva, our home. But be warned... there are many dangers there. Some familiar, some you have never seen before.

Do not assume you can take the measure of an enemy based on its appearance. Remember the tale of the Toa Nuva and the Rahi-Kshi Kai...
"Three Toa had traveled to Le-Wahi in search of the Rahkshi, when they found...

Mata Nui! What has happened here?

It looks like one of your cyclones at work.

Perhaps the Matoran here can tell us what happened.

I would like to believe you, Tahu...

But those don't look like friend-smiles on their faces!

Perhaps they need some time to cool off.

An ice wall should hold them for now.
AND THERE IS THE CREATURE RESPONSIBLE FOR THIS!

SHADOW KRAATA!

Beware, brothers! This monster can infect Kandji at will!

A feared dread thing, indeed... but no match for an Airtoa!

Let it use its power now... if it can!

But the Shadow Kraata could not have caused the damage to Le-Wahl. We must look elsewhere for our foe.
LATER...  OUR Foes ARE LEAVING A CLEAR TRAIL, AS IF THEY WANT TO BE FOLLOWED...

YOU WORRY TOO MUCH, TOA OF FROST.

OR YOU TOO LITTLE, TOA OF ASH.

I SHOULD REALLY GO BACK TO QUICKSPEARING ALONE... IT'S QUIETER.

DO ANY OF YOU FEEL... AS IF YOU ARE HAVING A HARD TIME GOING ON? LIKE SOMETHING HORRIBLE IS WAITING UP AHEAD?

I KNEW I SHOULD HAVE DONE THIS MYSELF! FIRE WORKS BEST ALONE!

TAHU ANGRY... KOPAKA AFRAID... WHAT COULD-- LOOK!
NOTHING TO FEAR! WE HAVE TAKEN THE MEASURE OF THEIR POWER. THEY WILL NOT DEFEAT US!

WHAT? WHERE DID IT GET SUCH POWER?

KA-KAMMM!

UNNGGHH!

IT IS... YOUR... DARKLUX... MONSTER! I MY ENERGY... YOU'RE...

HIISSSSSSS
In the time before time, Metru Nui, city of legends, faces danger unlike any it has known before. A mysterious and powerful menace threatens the city, striking from the shadows and then disappearing, leaving rubble in its wake. Six Matoran hold the keys to its defeat, but they have disappeared! Worse, one of them has been touched by darkness and plots against all of Metru Nui. Prepare to discover the truth behind the legends...

**8607 Nuhrii**
A skilled mask-maker from Ta-Metru, Nuhrii plans to create the ultimate Kanohi mask—regardless of the danger to Metru Nui!

**8608 Vhisola**
A talented athlete and student from Ga-Metru, Vhisola feels she has never gotten the recognition she deserves. Will her jealousy lead her to betray her city?

**8609 Tehutti**
A veteran worker in the Archives of Onu-Metru, Tehutti dreams of finding a treasure that will make his reputation. But will he sacrifice the city to make his dream come true?

Look for more information on the Kanoka disks and Metru Nui, city of legends, in
LAUNCH THE KANOKA DISKS!

The Matoran of Metru Nui use special disks for sport and defense. These powerful disks are thrown or hurled from powerful disk launchers. Each disk has a three-digit code that identifies where it was made, what power it has, and its power level. Each Matoran set comes with a Kanoka disk. Collect the disks and use the special codes to help you access secret BIONICLE information at www.BIONICLE.com in 2004!

8610 Ahkmou
A skilled carver from Po-Metru, Ahkmou has always been second best at everything he’s tried. Now he has a chance for revenge - but what role does a Great Kanoka disk play in his plans?

8611 Orkahm
A chief Ussal rider in Le-Metru, Orkahm has discovered a secret which will lead him into a dangerous plot that could mean the end of all Matoran!

8612 Ehrye
Ehrye can always be found in Ko-Metru, running errands for the scholars in the great crystal Knowledge Towers. He hopes to be a scholar himself someday - but will he use his knowledge to bring down the city?
Tahu, we must find the others while we can!

Yes... Go! Find Pohatu and Onua. We will need their strength! I will see to Lewa.

Wait a moment, Lewa...

Let me give this creature...

...something to remember us by!
IF MY BROTHER WERE NOT INJURED, MONSTER... BUT THERE WILL BE ANOTHER DAY.

AND SO, HERE WAS... AND THE RAKHSHI WERE DEFEATED, BUT THE TOA NUVIA'S IGNORANCE OF THEIR FOES ALMOST COST THEM DEARLY.

AND SO, HERE WAS... AND THE RAKHSHI WERE DEFEATED, BUT THE TOA NUVIA'S IGNORANCE OF THEIR FOES ALMOST COST THEM DEARLY.

YES, THE TOA NEED TO KNOW THE TRUTH... ABOUT EVERYTHING.

COME, WE MUST GATHER THE TOA. THERE IS ONE MORE TALE TO BE TOLD.
Tomorrow, we begin the long journey to Metru Nui, the land from which the Matoran came. The home we left to come to these shores.

You will unlock many secrets there, Toa. You will learn about the past, for only that can prepare you for the future.

There are many things you should have been told before now. We had resolved to tell you after the Kolli Tournament, but...

The appearance of the Mask of Light banished all other plans from our minds.

You will discover Metru Nui is filled with mystery… dark secrets that have been buried there since the time before time.

*Find out how the Turaga decided to share their secrets in BIONICLE: TALES OF THE MASKS FROM SCHOLASTIC.

Surely there could not have been anything so terrible there… not if you Turaga and the Matoran were able to travel safely from there to here.

You have all faced many great dangers—Rauk, Rahkshi, Bohrok, and more. But others walked the path before you… others witnessed the birth of true darkness.

Heroes of Mata Nui… brothers… it is time you knew the truth—
YOU ARE NOT THE FIRST TO!

THEN WHO WAS?? START LEARNING ALL THE ANSWERS NEXT ISSUE AS WE BEGIN A WHOLE NEW ERA OF BIONICLE ADVENTURE! BE HERE FOR PART 1 OF CITY OF LEGENDS!
The Secret Is Revealed
On DVD And Video
In The Epic Motion Picture Event Of The Year!

Behold the epic adventure of BIONICLE™: MASK OF LIGHT, the all-new CGI animated motion picture that brings the world of BIONICLE™ to life for the first time ever! Explore the DVD for exclusive, never-before-seen bonus features, including a behind-the-scenes look at the making of the movie, deleted scenes and more! Don’t miss this opportunity to own the movie — a must-have for every BIONICLE™ fan!

Get It Today On DVD And Video
BIONICLEmovie.com

MANUFACTURER’S COUPON • EXPIRES FEBRUARY 29, 2004 • DO NOT DOUBLE

SAVE $2 INSTANTLY

CONSUMER: Coupon must be presented to participating retailer at the time of purchase. Consumer must pay sales tax. Offer limited to stock on hand. No cash value. RETAILER: Buena Vista Home Entertainment will reimburse you the face value of this coupon plus 8 cents handling if redeemed in compliance with our redemption policy (available upon request). Send coupons to Buena Vista Home Entertainment, P.O. Box 880135, El Paso, TX 88988-0135. TERMS: Limit one coupon per specified item purchased. Any other use constitutes fraud. Coupon may not be reproduced, transferred or used in conjunction with any other offer. Cash value 1/100¢. Good in U.S.A. and its territories, APOs and FPOs. Void where prohibited, taxed or restricted by law.

LEGO, the LEGO logo, BIONICLE, and Mask of Light are trademarks of the LEGO Group. © 2003 The LEGO Group. Distributed by Buena Vista Home Entertainment, Inc., Burbank, CA 91521. © Buena Vista Home Entertainment, Inc.
THE SHADOW KRAATA HAVE ESCAPED!

The most powerful of all Rahkshi kraata have broken free of their stasis tubes and are spreading rapidly! These shadow kraata, the rare seventh stage in kraata evolution, have the power to infect Kanohi masks from a distance, making them a danger to all of Mata Nui.

Can you track down and recapture the shadow kraata before it’s too late? Look for them in specially marked Rahkshi packages in Target stores this December!
Power Lies Beneath

BIONICLE Powered Toothbrush by Colgate

The new toothbrush comes with a Mask of Power brush cover that also fits on BIONICLE action heroes!